

## ART

Chair: Janette K. Hopper

Ann Horton-Lopez\*  
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\*Art Education Coordinator

The mission of the Art Department is two fold: Contribute a necessary and integral component to the mission of the University by providing opportunities for broad artistic and intellectual development of the University body; and specifically nurture and support the quality education of those who have chosen fine arts as a professional goal either as producing artists or as teachers.

The faculty is committed to excellence in teaching, research, and service to the university and the community, and strives to provide a learning environment which nurtures not only the artistic spirit but the spirit and professionalism of the prospective art teacher as well. The studio-oriented program leads to study at the graduate level or professional employment. The Art Education program leads to teacher licensure in grades K-12. The department strives to provide the faculty with the opportunities, resources, and rewards to achieve excellence in their respective disciplines.

Before graduating from either program, a senior is required to present an acceptable exhibition of his or her work from his or her area of concentration.

### BACHELOR OF ARTS IN ART

Requirements for a Bachelor of Arts Degree**	Sem. hours:
Freshman Seminar	1
General Education Requirements*	44
<b>Major Requirements</b>	
Twenty-seven semester hours of lower level art studios: 101,105,109,111,132,133,140, 230, 250	27
<b>Art Studio Concentration</b>	
ART 102, 232	6
Advanced Art History	9
Advanced Studio Concentration:	9
Painting, Ceramics, Printmaking, Sculpture or Computer Graphics	
Secondary Interest:	6
Painting, Ceramics, Printmaking, Sculpture, Drawing, or Computer Graphics	
<b>Electives</b>	18
	<b>Total: 120</b>

\*Students who plan to major in Art should consult the Department Chair prior to registering for General Education Courses.

\*\*Entry into the BA Art Studio Program is by portfolio review. A student may also enter the program on a conditional basis. When that student has successfully completed 9 semester hours of introductory studio art courses, he/she may be considered for acceptance into the art program as a Major in Studio Art.

## BACHELOR OF ARTS IN ART EDUCATION (K-12)

Coordinator: Ann Horton-Lopez

Upon successful completion of the program of study in Art Education and related requirements, graduates are eligible for an "A" license to teach in the State of North Carolina. For a more detailed description, including the program standards and goals and objectives, turn to Undergraduate Licensure Programs in the School of Education section of this catalog.

Course Requirements	Sem. Hrs.
Freshman Seminar and General Education	45
Specialty Area	39
ART 101, 105, 109, 111, 132, 133, 140, 230, 250	
Advanced Art History – 6 hours	
Advanced Studio Concentration – 6 hours	
Professional Studies	13
EDN 302, 310, 350, 419, 430	
Content Pedagogy	21
ART 305, 306, 308, 400	
EDN 449	
General Electives	6
<b>Total:</b>	<b>124</b>

NOTE: Students who desire teacher licensure in Art Education should declare the major as soon as possible in their college career. Consultation with the Program Coordinator or program advisor prior to registering for General Education courses is strongly recommended.

### ACADEMIC CONCENTRATION:

#### Requirements for an Academic Concentration in Art

For students seeking a baccalaureate degree in Elementary Education, Middle Grades Education, Special Education, or Physical Education, the Art Department offers an Academic Concentration of twenty seven hours. This Academic Concentration is available to other students, regardless of major.

Required twelve Semester Hour Core	12
ART 101, 102, 132, 205	
Art Concentration Electives. Choose five other courses from the following:	
ART 105, 109, 111, 133, 140, 306, 400	15
<b>Total:</b>	<b>27</b>

### MINOR:

#### Requirements for a Minor in Art

The Minor in Art is designed to offer a fundamental background in Art for the non-Art major. Eighteen semester hours are required.

Required core: ART 101, 105, 111, 132	12
Plus six hours Art Electives (taken after prerequisites if applicable)	6
<b>Total:</b>	<b>18</b>

## COURSES (ART)

### ART 101. Elements of Design

A study and application of design principles in creative two-dimensional projects in line, value, color and texture. Fall. Credit, 3 semester hours.

### ART 102. Three-Dimensional Design

A study and application of design principles in creative three-dimensional projects in mass and space using various materials. Spring. Credit, 3 semester hours. PREREQ: ART 101.

### ART 105. Introduction to Sculpture

A survey course aimed at studying the problems of mass and space in sculpture. Various materials and sculptural techniques will be explored. Fall, Spring. Credit, 3 semester hours.

### ART 109. Figure Drawing

A course to introduce the student to the figure as an art form. Various techniques will be explored. Fall. Credit, 3 semester hours.

### ART 111. Introduction to Ceramics

Introduction to basic forming and decorating methods of ceramics. The student will study mixture glazes from recipes. Basic firing procedures and ceramic aesthetics will be introduced. Fall, Spring. Credit, 3 semester hours.

### ART 132. Introduction to Drawing

A course designed to acquaint the student with the basic principles of media and terminology of drawing. Fall, Spring. Credit, 3 semester hours.

### ART 133. Introduction to Painting

An introduction to color, structure, and pictorial organization. Various techniques and group criticism will be implemented. Fall, Spring. Credit, 3 semester hours. PREREQ: Art 101, Art 132.

### ART 140. Introduction to Printmaking

A course offering the basic techniques and procedures in printmaking. Studio projects include problems in intaglio, wood cuts, wood engravings, and the collograph. Fall, Spring. Credit, 3 semester hours. PREREQ: Art 101, ART 132.

### ART 205. History and Appreciation of Art

A course designed to establish an understanding of art, to develop an appreciation for the relation between art and man, and to study art in a cultural environment. Fall, Spring. Credit, 3 semester hrs.

### ART 230. Computer Graphics

Computer graphics (CG) is an introduction to computing as it pertains to the visual arts and is required of all students majoring in Art at UNCP. As such, CG has been constructed as an overview of, and a structured opportunity for, basic study in computer graphics and digital imaging in the visual arts. Fall, Spring. Credit, 3 semester hours. PREREQ: ART 101, 132.

### ART 232. Intermediate Drawing

Intermediate study in drawing as complete art form. Further exploration of drawing techniques using drawing assignments and student developed conceptually focused projects which may include experimental approaches. Fall, Spring. Credit, 3 semester hours. PREREQ: ART 132.

### ART 250. Communication Design I

An introduction to applied lettering, layout, illustration, typography, and general graphic design. Spring. Credit, 3 semester hours. PREREQ: ART 101.

### ART 251. Communication Design II

A study course involving procedures and technical applications in the graphic design field. Computer graphics is explored as a major information source. Fall. Credit, 3 semester hours. PREREQ: ART 250.

**ART 300. Computer Graphics I**

Computer graphics I (CGI) is an opportunity for intermediate level study in computer graphics in the UNCP Digital Studios. Generally, assignments emphasize traditional elements and principles of design, graphics, art history, and the development of students' personal projects interpreted through digital technologies. PREREQ: Art 230

**ART 305. Art Education in Grades K-6**

This course focuses on the creative abilities of the elementary school child. The course will explore the graphic abilities of the child, the philosophy of sequential learning, and various production techniques and processes appropriate for elementary school. In addition to creating and executing production lesson plans, students will learn to discuss exemplary works of art with the elementary student. Fall, Spring. Credit, 3 semester hours.

**ART 306. Art Education in Grades 7-12**

This course focuses on the creative abilities of students in grades 7 through 12. The course will explore various processes and techniques appropriate for upper level students, different styles of learning (including those of students with special needs), and techniques of classroom maintenance and management. Fall, Spring. Credit, 3 semester hours.

**ART 308. Art Education Field Experience**

This course provides the art education major with an early field experience teaching art in a variety of educational settings. The student will develop curricula, unit plans, and lesson plans that respond to the unique features of the learning environment. Fall, Spring. Credit, 3 semester hours. PREREQ: ART 305, 306.

**ART 315. Advanced Sculpture I**

A study and application of three-dimensional principles and techniques used to formulate a creative expression. Fall, Spring. Credit, 3 semester hours. PREREQ: ART 105.

**ART 316. Advanced Sculpture II**

Advanced study in sculpture devoted to developing skills, techniques, and exploration of new materials. Fall, Spring. Credit, 3 semester hours. PREREQ: ART 315.

**ART 320. Advanced Drawing**

Advanced study in drawing as a complete art form. Special attention will be given to the further development of conceptual approaches and contemporary trends in drawing. The student will develop and explore personal self-generated project ideas in whatever drawing format that is considered appropriate for the project. Fall, Spring. Credit, 3 semester hrs. PREREQ: ART 232.

**ART 330. Computer Graphics II**

Computer graphics II (CGII) is an opportunity for in-depth study in computer graphics and other issues related to digital imaging and art making. Assignments are relatively more difficult and emphasize the advanced uses of both hardware and software with a particular focus on computer-based imaging, and the production of mixed media works. Fall, Spring. Credit, 3 semester hours. PREREQ: ART 300.

**ART 331. Advanced Painting I**

A course designed to broaden perceptive awareness in the areas of composition, space, and color theory. Fall, Spring. Credit, 3 semester hours. PREREQ: ART 132, 133.

**ART 332. Advanced Painting II**

Continued development of painting skills with the emphasis on sustained media exploration. Fall, Spring. Credit, 3 semester hours. PREREQ: ART 331.

**ART 341. Advanced Ceramics I**

A studio course in which wheel-thrown pottery is emphasized. Fall, Spring. Credit, 3 semester hours. PREREQ: ART 111.

**ART 342. Advanced Ceramics II**

An advanced study of problems in the production of sets and formulation of original glazes. Fall, Spring. Credit, 3 semester hours. PREREQ: ART 341.

**ART 350. Advanced Printmaking I**

Advanced study in the intaglio and relief printmaking processes and the introduction of screen printing techniques. Fall, Spring. Credit, 3 semester hours. PREREQ: ART 140.

**ART 351. Advanced Printmaking II**

Advanced study in intaglio, relief, or screen printing printmaking processes and the introduction of the lithographic printing processes and techniques. Fall, Spring. Credit, 3 semester hours. PREREQ: ART 350.

**ART 360. Problems Seminar I\***

Credit is obtained by successful fulfillment of a contractual agreement between the student, supervision faculty and Department Chair. As announced. Credit, 3 semester hours. PREREQ: Approval of Department Chair.

**ART 361. Problems Seminar II\***

A course designed to afford the talented student the opportunity to explore in depth an area of study not traditionally emphasized in the art curriculum. Credit is obtained by successful fulfillment of a contractual agreement between the student, supervising faculty, and Department Chair. As announced. Credit, 3 semester hours. PREREQ: Approval of Department Chair.

**ART 380. Media Integration (MCM 380, MUS 380)**

Media Integration is a cooperative, cross-listed course taught by the faculty from Art, Music and Mass Communications departments. The purpose of this course is to offer an interdisciplinary, team-taught curriculum that integrates digital video, audio, animation, and graphics in a student centered studio environment. As announced. Credit 3 semester hours PREREQ: Portfolio review.

**ART 400. Art Education Curriculum**

Through a study of the historical developments in the field of art education, the art education major will come to understand the current discipline based approach to curriculum development in the visual arts. A goal is the integration of the domains of art production, art history, aesthetics, and art criticism into sequential units and lessons, reflecting cultural diversity of the population being served. Spring. Credit, 3 semester hours. PREREQ: ART 305, 306, 308.

**ART 407, 408. Art Supervision**

*Restricted to the advanced major who is supervising only in his area of concentration or secondary interest and has junior or senior standing.* Designed for advanced art majors to obtain experience in directing beginning students in studio techniques. As announced. Credit, 3 semester hours

**ART 409. Advanced Printmaking III**

Advanced study in the lithographic printing processes and further study in intaglio, relief, and screen printing processes and techniques. Fall, Spring. Credit, 3 semester hours PREREQ: ART 351.

**ART 410. Advanced Printmaking IV**

Advanced study in any of the four basic printmaking processes with special focus on experimental and multi-media printmaking processes and techniques. Fall, Spring. Credit, 3 semester hours. PREREQ: ART 409.

**ART 415. Advanced Sculpture III**

Advanced study devoted to developing advanced aesthetics and independent motivation in sculpture. Fall, Spring. Credit, 3 semester hours. PREREQ: ART 316.

**ART 416. Advanced Sculpture IV**

A course in sculpture devoted to developing the student's creative expression in sculpture according to his or her own talents and experiences. Fall, Spring. Credit, 3 semester hours. PREREQ: ART 415.

**ART 421. Ancient and Medieval Art History**

A survey of architecture, sculpture, painting and other arts from prehistoric times to the Italian Renaissance. Alternate Fall or Spring. Credit, 3 semester hours.

**ART 422. Renaissance Art**

A survey of the art of Northern Europe and Italy during the fifteenth and sixteenth centuries. Alternate Fall or Spring. Credit, 3 semester hours.

**ART 423. Modern Art History**

A study of the artists and art schools that evolved in Europe during the 19th century. Alternate Fall or Spring. Credit, 3 semester hours.

**ART 424. Contemporary Art History**

A study of the artists, theories, and art schools that evolved in Europe in the 20th century. Alternate Fall or Spring. Credit, 3 semester hours.

**ART 425. European Art History, 1600-1800**

A survey of European painting, architecture, and sculpture including the Baroque, Rococo, Neo-classic, and Romantic periods. Alternate Fall, Spring. Credit, 3 semester hours.

**ART 426. Art History of the United States**

A study of U.S. painting, architecture, and sculpture from Colonial times to the present, with an emphasis on 20th century art. Alternate Spring or Fall. Credit, 3 semester hours.

**ART 427. North American Indian Art History (AIS 427)**

A survey course of the range of artistic expression of the North American Indians, from prehistoric to the 20th century. The course will cover paintings, sculpture, types of habitation, crafts, and ceremonial arts. Alternate Spring. Credit, 3 semester hours.

**ART 430. Computer Graphics III**

Computer graphics III (CGIII), is an opportunity for more tightly focused, sophisticated inquiry into digital imaging and related domains of study. Projects are advanced and often highly individualized problems in various domains related to digital art making. Emphasis is placed on the development of portfolios of printed and digital images and students are encouraged to enter juried competitions. Fall, Spring. Credit 3 semester hours. PREREQ: ART 330

**ART 435. Advanced Painting III**

An exploration of the various manners and approaches to creative painting and their relationship to the individual's experience. Fall, Spring. Credit, 3 semester hours. PREREQ: ART 332.

**ART 436. Advanced Painting IV**

A course for the student's personal development of individual expression in painting. Fall, Spring. Credit, 3 semester hours. PREREQ: ART 435.

**ART 441. Advanced Ceramics III**

An advanced studio in which both wheel-thrown and hand-constructed ceramic forms are emphasized. Fall, Spring. Credit, 3 semester hours. PREREQ: ART 342.

**ART 442. Advanced Ceramics IV\***

The assignment of creative ceramic problems in line with individual student interests and needs. Fall, Spring. Credit, 3 semester hours. PREREQ: ART 441.

**ART 458. Media Integration Production (MCM 458, MUS 458)**

This course is an opportunity for further interdisciplinary study in MI. Projects and assignments emphasize the production of digital content for multimedia projects. Products will be from the areas of still digital image-making, digital photography, computer-based printing, digital audio recording and editing, MIDI (Musical Instrument Digital Interface), digital animation, and digital videography and editing. Students will have intensive hands-on experience in each area, resulting in an understanding of the techniques and concepts involved in the design and implementation of multimedia

projects. Both individual and group assignments can be expected. Credit, 3 semester hours. PREREQ: ART/MCM/MUS 380

**ART 460. Problems Seminar III\***

Approval of Department Chair. Credit is obtained by successful fulfillment of a contractual agreement between the student, supervising faculty, and Department Chair. As announced. Credit, 3 semester hours. PREREQ: Approval of Department Chair.

**ART 461. Problems Seminar IV\***

A course designed to afford the talented student the opportunity to explore in-depth an area of study not traditionally emphasized in the art curriculum. Credit is obtained by a successful fulfillment of a contractual agreement between the student, supervising faculty, and Department Chair. As announced. Credit, 3 semester hours. PREREQ: Approval of Department Chair.

**ART 480. Projects in Media Integration (MCM 480, MUS 480)**

This course is an opportunity for advanced interdisciplinary study in MI. Assignments emphasize the design and integration of digital content for multimedia projects. Students will propose and prototype a project and participate in the team development of a final project. Students will also be assigned roles in the creative decision-making and work involved in proposals under development and/or consideration in the UNCP Media Integration Project. Students' products will be expected to relate to the three essential aspects of the University mission—teaching, research, and service—and have the potential to serve as professional examples for student portfolios. Credit, 3 semester hours. PREREQ: ART/MCM/MUS 458

**ART 499. Independent Study in Art**

Prerequisites: Introductory course in chosen area and approval of Department Chair. Directed reading, research, and problem solving in the student's major or secondary area of interest. This course is designed to fulfill individual and specific needs of art majors in their particular area of advanced study. Fall, Spring. Credit, 3 semester hours.

*\*Problems seminars allow further study after successful completion of at least three advanced courses of concentrated study.*

**GRADUATE COURSES**

For information about courses leading to a Master's degree in Art Education, see the Graduate Studies section of this catalog.